

Level 3 Free Standing Mathematics

Qualification: Additional Maths

6993 Paper 1

Sample Question Paper

Date – Morning/Afternoon

Time allowed: 2 hours

You may use:

- Scientific or graphical calculator



First name										
Last name										
Centre number										
Candidate number										

INSTRUCTIONS

- Use black ink. HB pencil may be used for graphs and diagrams only.
- Complete the boxes above with your name, centre number and candidate number.
- Answer **all** the questions.
- Read each question carefully before you start to write your answer.
- Write your answer to each question in the space provided.
- Where appropriate, your answer should be supported with working.
- Additional paper may be used if necessary, but you must clearly show your candidate number, centre number and question number(s).
- Do **not** write in the bar codes.
- You are permitted to use a scientific or graphical calculator in this paper.
- Final answers should be given to a degree of accuracy appropriate to the context.

INFORMATION

- The total mark for this paper is **100**.
- The marks for each question or part question are shown in brackets [].
- You are reminded of the need for the clear presentation in your answers.
- You are advised that an answer may receive **no marks** unless you show sufficient detail of the working to indicate that a correct method is being used.
- The Question Paper consists of **20** pages.

Formulae
FSMQ Additional Maths (6993)

Binomial series

$(a+b)^n = a^n + {}^n C_1 a^{n-1}b + {}^n C_2 a^{n-2}b^2 + \dots + {}^n C_r a^{n-r}b^r + \dots + b^n$, for positive integers, n ,

where ${}^n C_r = {}_n C_r = \binom{n}{r} = \frac{n!}{r!(n-r)!}$, $r \leq n$

The binomial distribution

If $X \sim B(n, p)$ then $P(X = x) = \binom{n}{x} p^x (1-p)^{n-x}$

Numerical methods

Trapezium rule: $\int_a^b y dx \approx \frac{1}{2} h \{ (y_0 + y_n) + 2(y_1 + y_2 + \dots + y_{n-1}) \}$, where $h = \frac{b-a}{n}$

Kinematics

Variable acceleration formulae

$$v = \frac{ds}{dt}$$

$$a = \frac{dv}{dt} = \frac{d^2s}{dt^2}$$

$$s = \int v dt \text{ and } v = \int a dt$$

Constant acceleration formulae

$$v = u + at$$

$$s = ut + \frac{1}{2} at^2$$

$$s = \frac{1}{2} (u + v) t$$

$$v^2 = u^2 + 2as$$

$$s = vt - \frac{1}{2} at^2$$

Answer all questions

- 1 A sequence is defined by the rule $u_{n+1} = 2u_n - 1$.

Determine the value of u_6 given that $u_3 = 12$.

[2]

1	

- 2 Find the coefficient of x^3 in the expansion of $(2+3x)^5$, giving your answer as simply as possible.

[4]

2	

3 You are given that $y = x^3 + 2x - 7$.

(a) Find $\frac{dy}{dx}$. [2]

(b) Use your result to part (a) to show that the graph of $y = x^3 + 2x - 7$ has no turning points. [2]

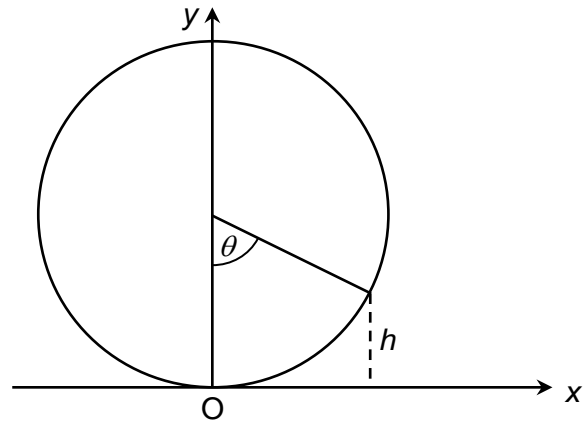
3(a)	<hr/> <hr/> <hr/> <hr/> <hr/>
3(b)	<hr/> <hr/> <hr/> <hr/> <hr/>

4 In this question you must show detailed reasoning.

Find the value of $\int_1^2 (x^2 + 3) dx$. [4]

4	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
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5



The 'London Eye' can be considered to be a circular frame of radius 67.5 m, on the circumference of which are 'capsules' carrying a number of people round the circle. Take a coordinate system where O is the base of the circle and Oy is a diameter. At any time after starting off round the frame, the capsule will be at height h metres when it has rotated θ° .

- (a) Sketch a graph of h against θ . [2]
- (b) Give an expression for h in terms of θ . [2]
- (c) Find values of θ when $h = 100$. [3]

5(a)	
5(b)	<hr style="border-top: 1px dashed black;"/> <hr style="border-top: 1px dashed black;"/>
5(c)	<hr style="border-top: 1px dashed black;"/> <hr style="border-top: 1px dashed black;"/> <hr style="border-top: 1px dashed black;"/> <hr style="border-top: 1px dashed black;"/> <hr style="border-top: 1px dashed black;"/>

6 (a) Simplify $\frac{x}{x+2} - \frac{6}{x-1}$. [3]

In this question you must show detailed reasoning.

(b) Solve $\frac{x}{x+2} - \frac{6}{x-1} = 4$ giving your answer in exact form. [4]

6(a)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
6(b)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

7 In this question you must show detailed reasoning.

(a) Express $2x^2 + 8x - 12$ in the form $a(x + p)^2 + q$. [4]

(b) Hence find the minimum value of $2x^2 + 8x - 12$. [1]

7(a)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
7(b)	<hr/> <hr/> <hr/>

8 A triangle ABC is such that $AB = 5$ cm, $BC = 8$ cm and $CA = 7$ cm.

Show that one angle is 60° . [4]

8	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
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9 In this question you must show detailed reasoning.

(a) Show that $(x-3)$ is a factor of $x^3 - 5x^2 + x + 15$. **[1]**

(b) Hence solve the equation $x^3 - 5x^2 + x + 15 = 0$. **[4]**

9(a)	<hr/> <hr/> <hr/>
9(b)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

10 A security keypad uses three letters A, B and C and four digits 1-4.

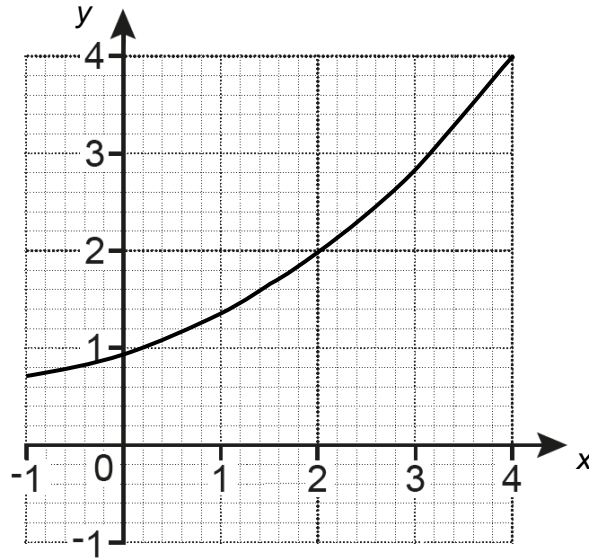
A passcode is created using four inputs.

(a) If there are no restrictions, how many different passcodes are possible? **[1]**

(b) If there must be exactly two letters and two digits, with no repeats, how many different passcodes are possible? **[3]**

10(a)	<hr/> <hr/> <hr/>
10(b)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

11



The graph shows the curve $y = \sqrt{2^x}$.

- (a) Use the trapezium rule with two strips to estimate the area enclosed by the curve, the x-axis, $x = 2$ and $x = 4$, stating if this is an over or under estimation. [4]

- (b) (i) Use the chord from $(2, 2)$ to $(4, 4)$ to estimate the gradient of $y = \sqrt{2^x}$ at $x = 3$. [1]

- (ii) Determine an estimate for the gradient of the curve $y = \sqrt{2^x}$ at $x = 3$ which is an improvement of the estimate found in part (b)(i). [2]

11(a)	<div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div>
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11(b)(i)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
11(b)(ii)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

12 China cups are packed in boxes of 10. It is known that 1 in 8 are cracked.

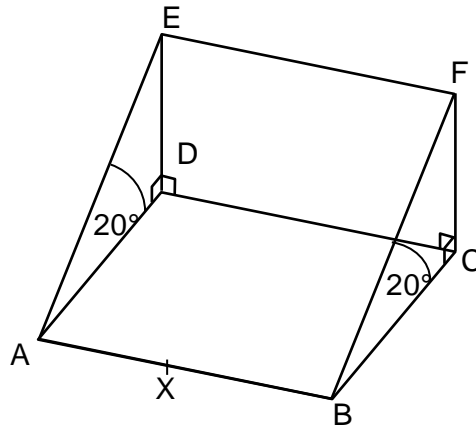
Find the probability that in a box of 10, chosen at random,

(a) exactly 1 cup is cracked, **[3]**

(b) at least 2 cups are cracked. **[4]**

12(a)	<hr/> <hr/> <hr/> <hr/>
12(b)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

13



The diagram shows a triangular prism.
 The rectangle ABCD is horizontal and ABFE is a square inclined at 20° to the horizontal such that E is vertically above D and F is vertically above C.
 The area of the square ABFE is 1600 m^2 .
 X is a point on AB such that $AX = 12 \text{ m}$.

Calculate

- (a) the area of ABCD, [3]
- (b) the angle between the lines XE and XF. [5]

13(a)	<div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div>
13(b)	<div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div>

- 14** An object is falling through a liquid. The distance fallen is modelled by the formula $s = 48t - t^3$ until it comes to rest, where s is the distance fallen in centimetres and t is the time in seconds measured from the point when the object entered the liquid.

- (a)** Find
- (i)** the acceleration when $t = 1$, **[5]**
 - (ii)** the time when the object comes to rest, **[2]**
 - (iii)** the distance fallen when the object comes to rest. **[2]**
- (b)** Sketch the velocity/time graph for the period of time until the object comes to rest. **[1]**

14(a)(i)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
14(a)(ii)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

14(a)(iii)	<hr/> <hr/> <hr/>
14(b)	

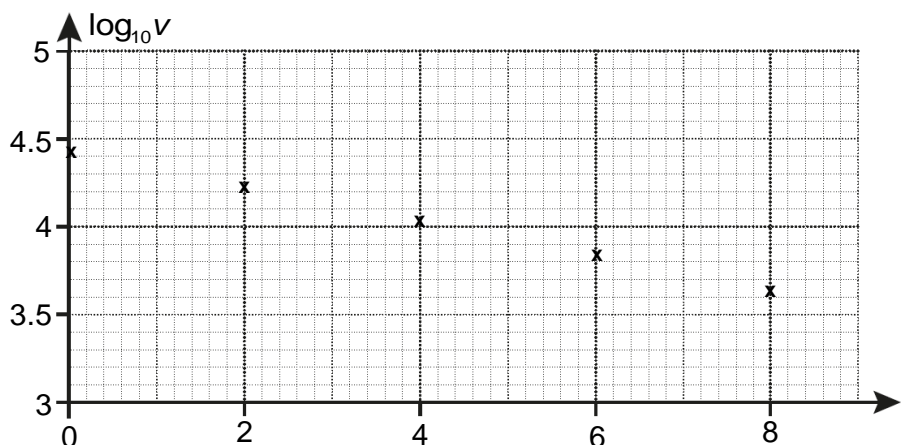
- 15 John bought a car in January 2015 for £28 000. He investigated how the value of his car might depreciate over the years. He searched the internet and found the following data.

Number of years after buying car (t years)	0	2	4	6	8
Value (£ v)	28 000	18 000	11 500	7350	4700

He believes that the relationship between the age of the car and its value can be modelled by the equation $v = ka^t$ where v is the value in pounds and t is the age in years.

- (a) Write down the value of k . [1]
- (b) Show that the equation can be rewritten in the form $\log v = \log k + t \log a$. [2]

John plotted $\log_{10} v$ against t and obtained the following graph.



- (c) Use the graph above to estimate a value for a . [3]
- (d) Use this model to estimate the age of John's car when its value drops below £3000. [3]


15(a)	

15(b)	<hr/> <hr/> <hr/> <hr/>
15(c)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>
15(d)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

16 A bicycle factory produces two models of bicycle, A and B. Model A requires 20 hours of unskilled and 10 hours of skilled labour. Model B requires 15 hours of unskilled and 25 hours of skilled labour. The factory employs 10 unskilled and 8 skilled labourers, each of whom work a 40 hour week.

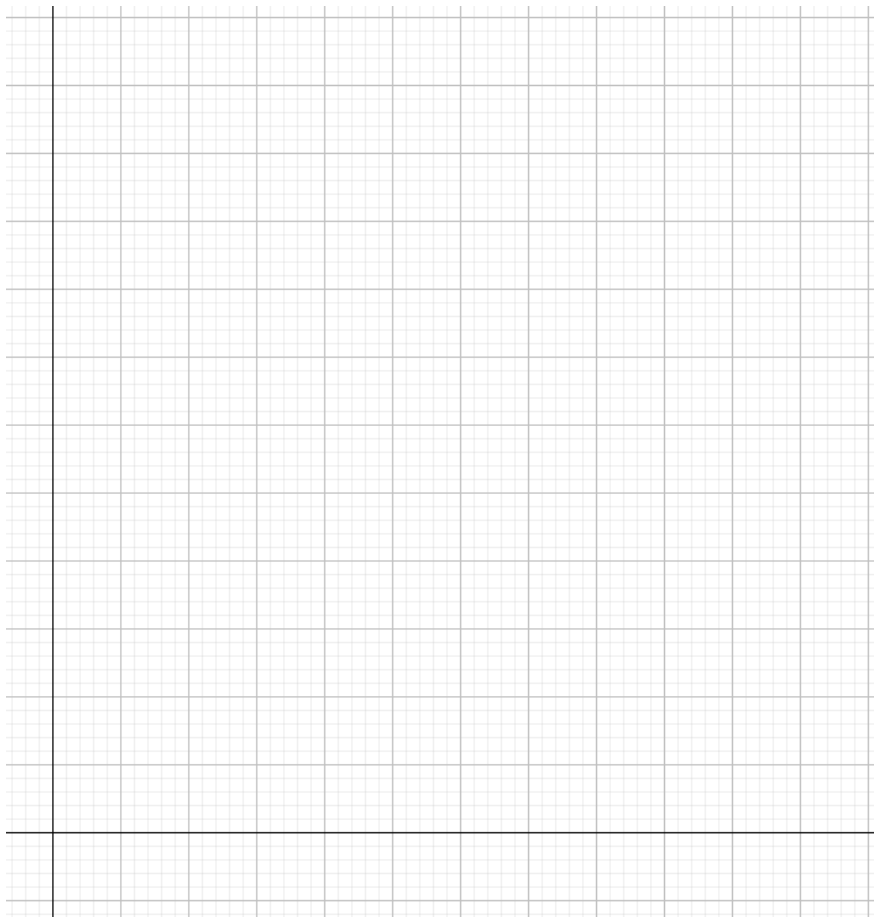
- (a) Suppose the factory makes x model A and y model B per week.
 - (i) Show that the restriction of unskilled labour results in the inequality $4x + 3y \leq 80$. [3]
 - (ii) Find a similar inequality from the restriction on skilled labour. [2]
- (b) Draw graphs for the two inequalities and shade the feasible region. [3]
- (c) Show that making 15 model A bicycles and 5 model B bicycles is possible. [1]
- (d) The factory makes a profit of £40 on model A and £60 on model B.
 - (i) Write down the objective function. [1]
 - (ii) Find the number of each that should be made to maximise the profit. [3]

16(a)(i)	<div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div>
16(a)(ii)	<div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div> <div style="border-bottom: 1px dashed black; height: 20px;"></div>

16(b)	 <p data-bbox="328 1137 1382 1205"><i>There is a spare copy of this graph on page 20. If you wish to offer a second attempt, then you must cross through the attempt on this page.</i></p>
16(c)	<hr/> <hr/>
16(d)(i)	<hr/> <hr/>
16(d)(ii)	<hr/> <hr/> <hr/> <hr/> <hr/> <hr/>

16(b)

This is a spare copy of the graph for question 16(b). Only write on this page if you want to offer a second attempt at the graph. If you do so, then you must cross through the first attempt on page 19.



END OF QUESTION PAPER

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...day June 20XX – Morning/Afternoon

Level 3 Free Standing Mathematics Qualification: Additional Maths

6993 Paper 1

SAMPLE MARK SCHEME

Duration: 2 hours

MAXIMUM MARK 100



This document consists of 16 pages

Text Instructions

1. Annotations and abbreviations

Annotation in RM Assessor	Meaning
✓ and ✖	
BOD	Benefit of doubt
FT	Follow through
ISW	Ignore subsequent working
M0, M1	Method mark awarded 0, 1
A0, A1	Accuracy mark awarded 0, 1
B0, B1	Independent mark awarded 0, 1
SC	Special case
^	Omission sign
MR	Misread
Highlighting	
Other abbreviations in mark scheme	Meaning
E1	Mark for explaining a result or establishing a given result
dep*	Mark dependent on a previous mark, indicated by *
cao	Correct answer only
oe	Or equivalent
rot	Rounded or truncated
soi	Seen or implied
www	Without wrong working
AG	Answer given
awrt	Anything which rounds to
BC	By Calculator
DR	The statement “ In this question you must show detailed reasoning ” applies to this question.

2 Subject-specific Marking Instructions for Level 3 FSMQ: Additional Maths

A Annotations should be used whenever appropriate during your marking. The A, M and B annotations must be used on your standardisation scripts for responses that are not awarded either 0 or full marks. It is vital that you annotate standardisation scripts fully to show how the marks have been awarded. For subsequent marking you must make it clear how you have arrived at the mark you have awarded.

B An element of professional judgement is required in the marking of any written paper. Remember that the mark scheme is designed to assist in marking incorrect solutions. Correct solutions leading to correct answers are awarded full marks but work must not be judged on the answer alone, and answers that are given in the question, especially, must be validly obtained; key steps in the working must always be looked at and anything unfamiliar must be investigated thoroughly. Correct but unfamiliar or unexpected methods are often signalled by a correct result following an apparently incorrect method. Such work must be carefully assessed. When a candidate adopts a method which does not correspond to the mark scheme, escalate the question to your Team Leader who will decide on a course of action with the Principal Examiner. If you are in any doubt whatsoever you should contact your Team Leader.

C The following types of marks are available.

M

A suitable method has been selected and *applied* in a manner which shows that the method is essentially understood. Method marks are not usually lost for numerical errors, algebraic slips or errors in units. However, it is not usually sufficient for a candidate just to indicate an intention of using some method or just to quote a formula; the formula or idea must be applied to the specific problem in hand, e.g. by substituting the relevant quantities into the formula. In some cases the nature of the errors allowed for the award of an M mark may be specified.

A

Accuracy mark, awarded for a correct answer or intermediate step correctly obtained. Accuracy marks cannot be given unless the associated Method mark is earned (or implied). Therefore M0 A1 cannot ever be awarded.

B

Mark for a correct result or statement independent of Method marks.

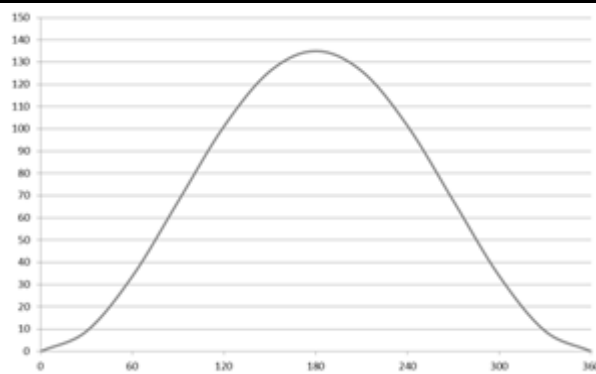
E

A given result is to be established or a result has to be explained. This usually requires more working or explanation than the establishment of an unknown result.

Unless otherwise indicated, marks once gained cannot subsequently be lost, e.g. wrong working following a correct form of answer is ignored. Sometimes this is reinforced in the mark scheme by the abbreviation *isw*. However, this would not apply to a case where a candidate passes through the correct answer as part of a wrong argument.

- d When a part of a question has two or more 'method' steps, the M marks are in principle independent unless the scheme specifically says otherwise; and similarly where there are several B marks allocated. (The notation 'dep*' is used to indicate that a particular mark is dependent on an earlier, asterisked, mark in the scheme.) Of course, in practice it may happen that when a candidate has once gone wrong in a part of a question, the work from there on is worthless so that no more marks can sensibly be given. On the other hand, when two or more steps are successfully run together by the candidate, the earlier marks are implied and full credit must be given.
- e The abbreviation FT implies that the A or B mark indicated is allowed for work correctly following on from previously incorrect results. Otherwise, A and B marks are given for correct work only – differences in notation are of course permitted. A (accuracy) marks are not given for answers obtained from incorrect working. When A or B marks are awarded for work at an intermediate stage of a solution, there may be various alternatives that are equally acceptable. In such cases, what is acceptable will be detailed in the mark scheme. If this is not the case please, escalate the question to your Team Leader who will decide on a course of action with the Principal Examiner.
Sometimes the answer to one part of a question is used in a later part of the same question. In this case, A marks will often be 'follow through'. In such cases you must ensure that you refer back to the answer of the previous part question even if this is not shown within the image zone. You may find it easier to mark follow through questions candidate-by-candidate rather than question-by-question.
- f Unless units are specifically requested, there is no penalty for wrong or missing units as long as the answer is numerically correct and expressed either in SI or in the units of the question. (e.g. lengths will be assumed to be in metres unless in a particular question all the lengths are in km, when this would be assumed to be the unspecified unit.) We are usually quite flexible about the accuracy to which the final answer is expressed; over-specification is usually only penalised where the scheme explicitly says so. When a value is given in the paper only accept an answer correct to at least as many significant figures as the given value. This rule should be applied to each case. When a value is not given in the paper accept any answer that agrees with the correct value to 2 s.f. Follow through should be used so that only one mark is lost for each distinct accuracy error, except for errors due to premature approximation which should be penalised only once in the examination. There is no penalty for using a wrong value for g . E marks will be lost except when results agree to the accuracy required in the question.
- g Rules for replaced work: if a candidate attempts a question more than once, and indicates which attempt he/she wishes to be marked, then examiners should do as the candidate requests; if there are two or more attempts at a question which have not been crossed out, examiners should mark what appears to be the last (complete) attempt and ignore the others. NB Follow these maths-specific instructions rather than those in the assessor handbook.
- h For a genuine misreading (of numbers or symbols) which is such that the object and the difficulty of the question remain unaltered, mark according to the scheme but following through from the candidate's data. A penalty is then applied; 1 mark is generally appropriate, though this may differ for some units. This is achieved by withholding one A mark in the question. Marks designated as cao may be awarded as long as there are no other errors. E marks are lost unless, by chance, the given results are established by equivalent working. 'Fresh starts' will not affect an earlier decision about a misread. Note that a miscopy of the candidate's own working is not a misread but an accuracy error.
- i If a graphical calculator is used, some answers may be obtained with little or no working visible. Allow full marks for correct answers (provided, of course, that there is nothing in the wording of the question specifying that analytical methods are required). Where an answer is wrong but there is some evidence of method, allow appropriate method marks. Wrong answers with no supporting method score zero. If in doubt, consult your Team Leader.
- j If in any case the scheme operates with considerable unfairness consult your Team Leader.

Question		Answer	Marks	AOs	Guidance			
1		$u_4 = 23, u_5 = 45,$	M1	AO2				
		$u_6 = 89$	A1	AO1				
			[2]					
2		$2^2 (3x)^3 {}^5C_3$	M1	AO3	Choose correct term 4 and 27 soi 10 soi			
		$4 \times 27 \times 10$	A1	AO1				
			A1	AO1				
		$= 1080$	A1	AO1				
			[4]					
3	(a)	$\frac{dy}{dx} = 3x^2 + 2$	M1	AO1				
			A1	AO1				
			[2]					
3	(b)	$3x^2 + 2 \neq 0$ for any x , so no turning points	B1	AO2				
			B1	AO2				
			[2]					
4		DR	M1	AO2	Integrate – powers increased by 1 – ignore limits			
		$\left[\frac{x^3}{3} + 3x \right]_1^2$						
		$= \left(\frac{8}{3} + 6 \right) - \left(\frac{1}{3} + 3 \right)$				M1	AO1	Subtract in correct order and substitute limits
		$= 5\frac{1}{3}$				A1	AO1	
			[4]					

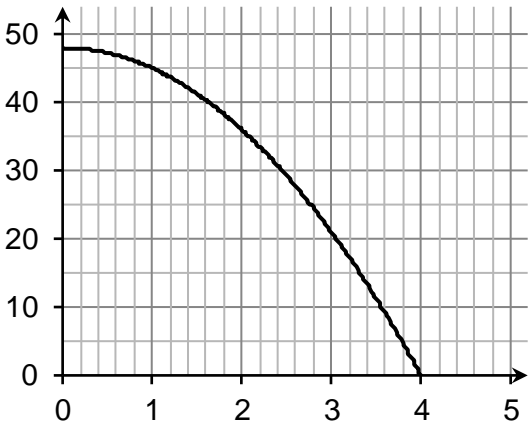
Question		Answer	Marks	AOs	Guidance
5	(a)		B1 B1	AO3 AO2	Max point at 180 degrees and 0 height at 0 and 360 degrees correct shaped curve
			[2]		
5	(b)	$h = 67.5(1 - \cos\theta)$	B1 B1	AO3 AO1	attempt to use cos ratio correct expression
			[2]		
5	(c)	$\cos\theta = 1 - \frac{h}{67.5}$ $\cos\theta = 1 - \frac{100}{67.5} \Rightarrow \cos\theta = -0.481$ $\theta = 119$ and 241	M1 A1 A1	AO1 AO1 AO1	
			[3]		

Question		Answer	Marks	AOs	Guidance	
6	(a)	$\frac{x(x-1)-6(x+2)}{(x+2)(x-1)}$	M1	AO1		
		$\frac{x^2-x-6x-12}{(x+2)(x-1)}$	A1	AO1		
		$\frac{x^2-7x-12}{(x+2)(x-1)}$	A1	AO1		
			[3]			
6	(b)	DR	M1	AO3	oe completing the square method For both	
		$x^2-7x-12=4(x+2)(x-1)$	A1	AO1		
		$0=3x^2+11x+4$	M1	AO2		
		$x=\frac{-11\pm\sqrt{11^2-4\times 3\times 4}}{2\times 3}$	A1	AO1		
		$x=\frac{-11-\sqrt{73}}{6}$ or $x=\frac{-11+\sqrt{73}}{6}$				
			[4]			
7	(a)	DR	M1	AO1	Taking out factor of 2 +4 and -10 soi	
		$=2(x^2+4x-6)$	M1	AO1		
		$=2((x^2+4x+4)-10)$	A1	AO1		
		$=2(x+2)^2-20$	A1	AO1		
			[4]			
7	(b)	DR	B1	AO2		
		(When $x = -2$) = -20				
			[1]			

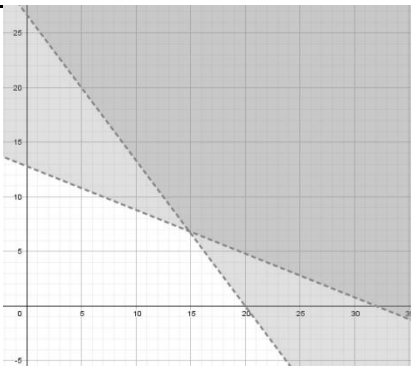
Question		Answer	Marks	AOs	Guidance
8		Triangle is not equilateral and so the angle required is middle angle $\cos B = \frac{5^2 + 8^2 - 7^2}{2 \cdot 5 \cdot 8} = \frac{40}{80} = \frac{1}{2}$ $\Rightarrow B = 60$	B1	AO3	Award if cosine rule applied more than once
			M1 A1	AO2 AO1	
			A1	AO1	
			[4]		
9	(a)	DR $f(3) = 3^3 - 5 \times 3^2 + 1 \times 3 + 15 = 0$	B1	AO1	
			[1]		
9	(b)	DR $(x-3)(x^2 - 2x - 5)$ $= x^2 - 2x - 5 = 0 \Rightarrow x = \frac{2 \pm \sqrt{24}}{2}$ $\Rightarrow x = 3, 3.45, -1.45$	M1 A1 M1	AO3 AO1 AO1	attempt to divide by $(x-3)$ Solve quadratic
			A1	AO1	Must have all three roots
			[4]		
10	(a)	$7^4 (= 2401)$	B1	AO1	
			[1]		
10	(b)	2 letters = 3 2 digits = 6 Total selection = 18 These can be arranged in 4! Ways	B1	AO2	For 3 and 6 soi
		No of possibilities = $4! \times 18 = 432$	B1	AO1	For 4! soi Dep on both previous B
			[3]		

Question			Answer	Marks	AOs	Guidance	
11	(a)		x y 2 2 3 2.82843 4 4	B1	AO1	All values in table correct	
			$\text{Area} = \frac{1}{2} \times 1 \times (2 + 2 \times \text{their } y_3 + 4)$	M1	AO2		
			Area = 5.83	A1	AO1		
			Overestimate	A1	AO3		
				[4]			
11	(b)	(i)	$\text{Grad chord} = \frac{4-2}{4-2} = 1$	B1	AO1		
				[1]			
11	(b)	(ii)	Choose any pair of values of x either side of $x = 3$ in range $[2,4]$ $\text{Grad chord} = \frac{\text{their } y_1 - \text{their } y_2}{\text{their } x_1 - \text{their } x_2}$ (Actual answer is $2^{\frac{1}{2}} \cdot \ln(2) = 0.980$)	M1 A1	AO3 AO1	Any answer from correct method nearer to value than in (i)	
				[2]			

Question		Answer	Marks	AOs	Guidance
12	(a)	$10\left(\frac{1}{8}\right)\left(\frac{7}{8}\right)^9$ ≈ 0.376	M1	AO3	Binomial term with correct powers Coefficient soi
			A1	AO1	
			A1	AO1	
			[3]		
12	(b)	$P(X \geq 2) = 1 - P(0) - P(1)$ $P(X \geq 2) = 1 - (0.263 + 0.376)$ ≈ 0.361	M1	AO2	Subtract two terms from 1 oe For attempt at P(0) both soi
			M1	AO2	
			A1	AO1	
			[4]		
13	(a)	$AE = 40$ $AD = 40\cos 20 = 37.59$ $\text{Area ABCD} = \text{their AD} \times 40 = 1500 \text{ m}^2 \text{ (3sf)}$	B1	AO2	
			M1	AO1	
			A1	AO1	
			[3]		
13	(b)	<p>By Pythagoras' theorem</p> $EX = \sqrt{40^2 + 12^2}$ $EX = \sqrt{1744} \text{ m}$ <p>Similarly</p> $FX = \sqrt{40^2 + 28^2} = \sqrt{2384}$ <p>Cosine Rule</p> $\cos EXF = \frac{2384 + 1744 - 1600}{2\sqrt{2384}\sqrt{1744}}$ $\cos EXF = 0.6199$ $EXF = 51.7^\circ$	M1	AO3	
			A1	AO1	
			A1	AO1	
			M1	AO3	
			A1	AO1	
			[5]		

Question			Answer	Marks	AOs	Guidance	
14	(a)	(i)	$v = \frac{ds}{dt}$	M1	AO3		
			$v = 48 - 3t^2$	A1	AO1		
			$a = \frac{dv}{dt}$	M1	AO1		
			$a = -6t$	A1	AO1		
			$a = -6 \text{ cms}^{-2}$	A1	AO1		
				[5]			
14	(a)	(ii)	$v = 48 - 3t^2; v = 0$	M1	AO3	FT their expression for v	
			$3t^2 = 48 \Rightarrow t = 4 \text{ seconds}$	A1	AO1		
				[2]			
14	(a)	(iii)	$s = 48t - t^3; t = 4$	M1	AO3	Must include units	
			$s_4 = 48(4) - (4)^3 = 128 \text{ cm}$	A1	AO1		
				[2]			
14	(b)			B1	AO2	Shape and intercepts and nothing outside range	
				[1]			

Question		Answer	Marks	AOs	Guidance
15	(a)	$k = 28000$	B1 [1]	AO1	
15	(b)	Take logs $\log v = \log(ka^t) = \log k + \log a^t$ $= \log k + t \log a$	M1 A1 [2]	AO2 AO2	One of the log laws must be seen AG
15	(c)	Attempt to find gradient $\log a$ in range $[-0.1, -0.09]$ a in range $[0.79, 0.81]$	M1 A1 A1 [3]	AO3 AO1 AO1	
15	(d)	Using their equation When $v = 3000$ $3000 = 28000(0.8)^t \Rightarrow (0.8)^t = 0.107$ $\Rightarrow t = \frac{\log 0.107}{\log 0.8} = 10$ So 10 years	B1 M1 A1 [3]	AO3 AO1 AO2	

Question			Answer	Marks	AOs	Guidance	
16	(a)	(i)	Number of unskilled labour hours for Model A $20x$ Number of unskilled labour hours for Model B $15y$ Total number of available unskilled labour hours is $10 \times 40 = 400$ $20x + 15y \leq 400 \Rightarrow 4x + 3y \leq 80$	B1 B1 A1	AO3 AO1 AO2	AG	
				[3]			
16	(a)	(ii)	Number of skilled labour hours for Model A $10x$ Number of skilled labour hours for Model B $25y$ Total number of available unskilled labour hours is $8 \times 40 = 320$ $10x + 25y \leq 320 \Rightarrow 2x + 5y \leq 64$	M1 A1	AO3 AO2		
				[2]			
16	(b)			B1 B1 B1	AO1 AO1 AO3	$4x + 3y \leq 80$ $2x + 5y \leq 64$ shading	
				[3]			
16	(c)		$(15, 5)$ is within feasible region	B1	AO3		
				[1]			

Question			Answer					Marks	AOs	Guidance	
16	(d)	(i)	$P = 40x + 60y$					B1	AO1		
								[1]			
16	(d)	(ii)	x	y	4x+3y	2x+5y	P	M1	AO3	Attempt to consider vertices of feasible region	
			2	12	44	64	800				
			14	7	77	63	980	M1	AO2		
			15	6	78	60	960				
			20	0	80	40	800				
14 model A and 7 Model B							A1	AO3	Attempt at considering integer points close to vertices		
								[3]			

Question	AO1	AO2	AO3
1	1	1	
2	3		1
3 a	2		
3 b		2	
4	3	1	
5 a		1	1
5 b	1		1
5 c	2	1	
6 a	3		
6 b	2	1	1
7 a	4		
7 b		1	
8	2	1	1
9 a	1		
9 b	3		1
10 a	1		
10 b	2	1	
11 a	2	1	1
11 b i	1		
11 b ii	1		1
12 a	2		1
12 b	2	2	
13 a	2	1	
13 b	3		2
14 a i	4		1
14 a ii	1		1
14 a iii	1		1
14 b		1	
15 a	1		
15 b		2	
15 c	2		1
15 d	1	1	1
16 a i	1	1	1
16 a ii		1	1
16 b	2		1
16 c			1
16 d i	1		
16 d ii		1	2
Total	57	21	22

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